

Art and design

Long term plan

Key Stage 1					
Cycle	Autumn		Spring	Summer	
A	<p>Painting and mixed media: colour splash</p> <ul style="list-style-type: none"> investigate how to mix secondary colours apply knowledge of colour mixing when painting explore colour when printing experiment with paint mixing to make a range of secondary colours apply their painting skills when working in the style of an artist 	<p>Sculpture and 3D: Paper play</p> <p>roll paper to make 3D sculptures</p> <p>shape paper to make a 3D drawing</p> <p>apply paper-shaping skills to make an imaginative sculpture</p> <p>work collaboratively to plan and create a sculpture</p> <p>explore ways of painting 3D surfaces to create different effects</p>	<p>Painting and mixed media: Life in colour</p> <p>develop knowledge of colour mixing</p> <p>know how texture can be created with paint</p> <p>use paint to explore texture and pattern</p> <p>compose a collage, choosing and arranging materials for effect</p> <p>evaluate and improve artwork</p>	<p>Sculpture and 3D: Clay house</p> <p>use my hands as a tool to shape clay</p> <p>shape a pinch pot and join clay shapes as decoration</p> <p>use impressing and joining techniques to decorate a clay tile</p> <p>use drawing to plan the features of a 3D model</p> <p>make a 3D clay tile from a drawn design</p>	
B	<p>Drawing: Exploring line and shape</p> <ul style="list-style-type: none"> explore control and pressure to create different lines to practise drawing different lines using music as a stimulus connect lines to create shapes explore lines and shapes in pictures for portrait drawing use control and pressure skills to add colour to a drawing 	<p>Craft and design: Woven wonders</p> <ul style="list-style-type: none"> know that art can be made in different ways choose, measure, arrange and fix materials explore plaiting, threading and knotting techniques learn how to weave combine techniques in a woven artwork 	<p>Drawing: Understanding tone and texture</p> <ul style="list-style-type: none"> explore drawing techniques using a range of materials explore and describe texture through touch and rubbings develop tonal shading skills using control and pressure develop an initial sketch for an observational drawing use tone and texture to create an observational drawing 	<p>Craft and design: Map it out</p> <ul style="list-style-type: none"> investigate maps as a stimulus for drawing develop a drawing into 3D artwork experiment with a craft technique to develop an idea develop ideas and apply craft skills when printmaking present artwork and evaluate it against a design brief 	